

# Image Quality Assessment using Synthetic Images

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# Outline of the Talk

- 1 Introduction
  - Problem Definition
  - Motivation
- 2 Methods Description
  - Synthetic Data Generation
  - Auxiliary Task
  - Self-supervised Training
- 3 Experiments and Results
- 4 Conclusion and Future Work

# Outline of the Talk

## ① Introduction

- Problem Definition
- Motivation

## ② Methods Description

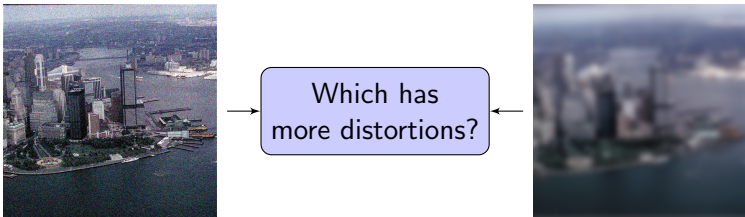
- Synthetic Data Generation
- Auxiliary Task
- Self-supervised Training

## ③ Experiments and Results

## ④ Conclusion and Future Work

# Problem Definition - Unsupervised IQA

- Task - blind image quality prediction



- Learning problem - supervised learning
  - Requirement - large labeled IQA datasets
- Goal : Unsupervised feature learning for IQA
  - Distortion discrimination using contrastive learning (CONTRIQUE)
- Can synthetic images be used for training?

# Motivation

- Problem setup
  - Training - synthetic data
  - Testing - real data, no additional fine-tuning on real data
- Studying the effects of synthetic data
  - Impact of domain gap between real and synthetic data
  - Significance of semantic information to quantify artifacts



Synthetic Image

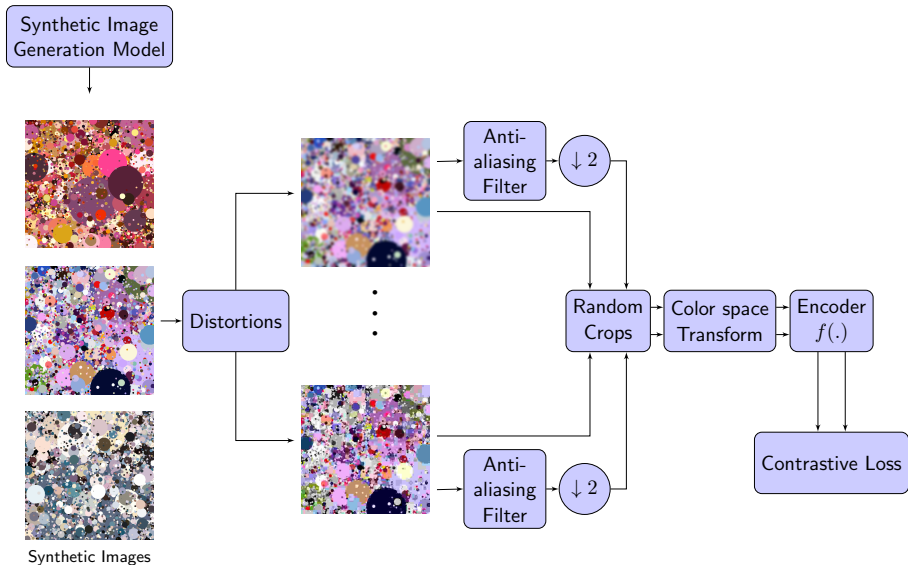


Real Image

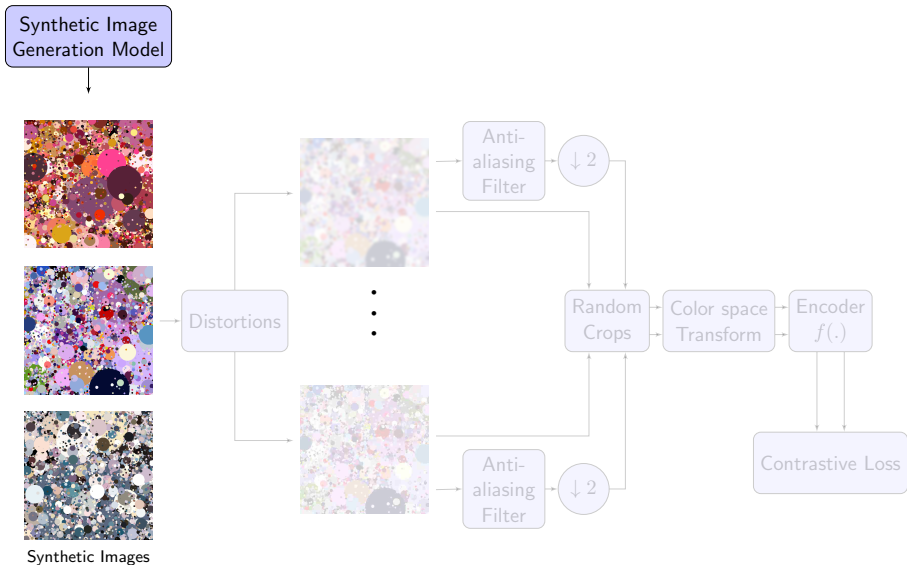
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# Method Overview

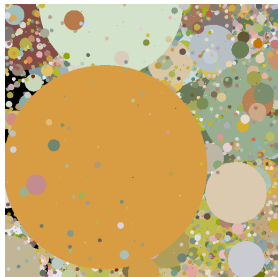


# Synthetic Image Generation

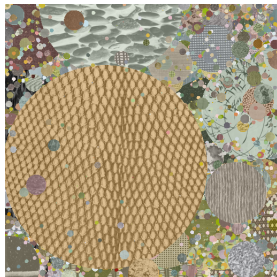




# Synthetic Datasets



DL Image



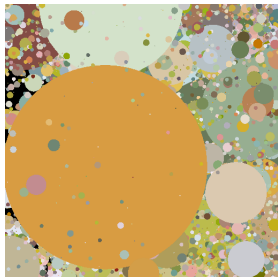
Textured DL Image



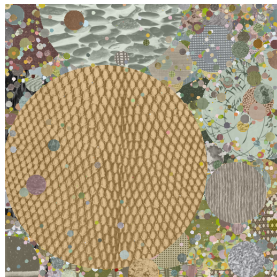
Anime Image

- Dead Leaves (DL) - primitive model, less semantic information
  - Image statistics - similar to natural images
  - Obtained by superposing discs of random radii and color

# Synthetic Datasets - Texture



DL Image



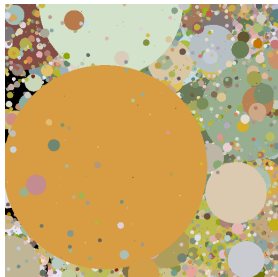
Textured DL Image



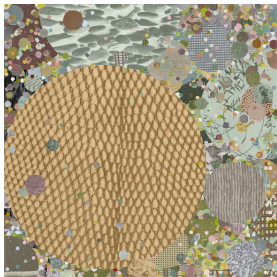
Anime Image

- Textured Dead Leaves (DL) - addition of textures
  - Image statistics - more closer to natural images
  - Texture addition - improves model performance

# Synthetic Datasets - Animation Images



DL Image



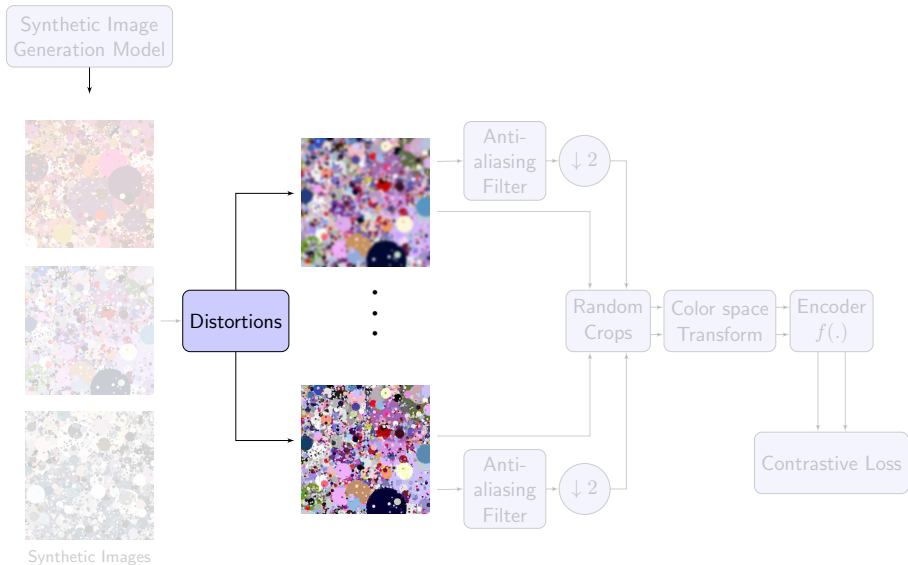
Textured DL Image



Anime Image

- Anime images
  - Contain more semantic information than DL images
  - Image generation model - simple to sophisticated methods
    - Our experiments - Danbooru dataset

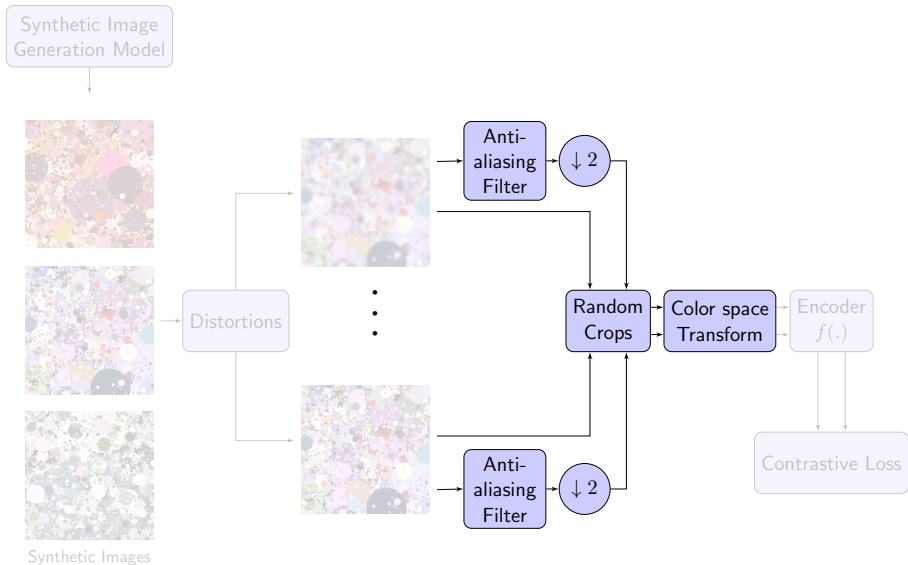
# Auxiliary Task



# Auxiliary Task

- Self-supervised learning - training on unlabeled data
- Auxiliary task - closely related to original task
  - Labels - easily available/generated
- Distortion type and degree discrimination
  - Synthetic image  $s$  be distorted by  $d^i, i \in \{1, \dots, D\}$  with degradation degree  $l^{ij}, j \in \{1, \dots, L^i\}$  resulting in a distorted image  $\tilde{s}_i^j$ .
- Objective - determine  $d^i$  and  $l^{ij}$  from given corrupted image  $\tilde{s}_i^j$
- Training - multi-class classification

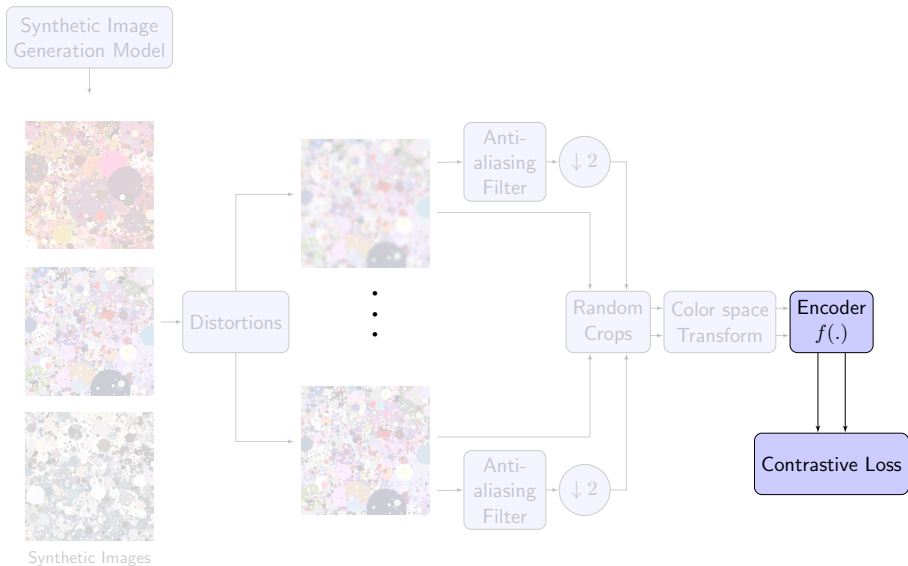
# Data Augmentations/Transformations



# Data Augmentations/Transformations

- Multiscale learning
  - Each image : two scales - full and half
  - Captures local and global image characteristics
- Colorspace transformations
  - Colorspaces - complementary artifacts information
  - RGB, LAB, HSV and grayscale
- Random cropping
  - Facilitates training - images of same size in a batch
  - Cropping - performed on both scales
  - Cropped versions - inherit distortion class labels of parent image

# Contrastive Learning





# Contrastive Loss

- Transformed and cropped images - encoder input
- Encoder : any CNN architecture - Resnet, VGG etc.
- Loss : normalized temperature-scaled cross entropy (NT-Xent)

$$\mathcal{L}_i = \frac{1}{|P(i)|} \sum_{j \in P(i)} -\log \frac{\exp(\phi(z_i, z_j)/\tau)}{\sum_{m=1}^N \mathbb{1}_{m \neq i} \exp(\phi(z_i, z_m)/\tau)}$$

$N$  - number of images present in the batch,  $\mathbb{1}$  - indicator function,  
 $\tau$  - temperature parameter,  $P(i)$  - set containing image indices  
belonging to class of  $s_i$ ,  $|P(i)|$  - cardinality of  $P(i)$

- Loss computation - pairwise between images in a batch

# Evaluating Representations

- Evaluation - real images with distortions
- No additional fine-tuning on real data
- Correlation with human judgements - proxy for efficiency of features
- Mapping - regularized linear regression

$$y = Wk, \quad W^* = \underset{W}{\operatorname{argmin}} \sum_{i=1}^N (GT_i - y_i)^2 + \lambda \sum_{j=1}^M W_j^2,$$

$y$  - predicted scores,  $GT$  - ground-truth quality scores

$\lambda$  - regularization parameter,  $W$  - trainable weight vector

- Inference - no data transformations
  - Features at two scales - concatenation
- Evaluation metric - Spearman's rank order correlation (SROCC)

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# Correlation with Human Judgments

Model	LIVE-IQA	CSIQ-IQA	TID	KADID
BRISQUE	0.939	0.746	0.604	0.528
CORNIA	0.947	0.678	0.678	0.516
HOSA	0.946	0.741	0.735	0.618
DB-CNN	<b>0.968</b>	<b>0.946</b>	0.816	0.851
Hyper-IQA	<b>0.962</b>	0.923	<b>0.840</b>	<b>0.852</b>
CONTRIQUE	0.960	<b>0.942</b>	<b>0.843</b>	<b>0.934</b>
Dead Leaves	0.940	0.852	0.703	0.776
Textured DL	0.950	0.920	0.751	0.820
Danbooru	0.960	<b>0.942</b>	0.790	0.910

- Training with textured DL - always improves performance
- Performance delta - reflect domain gap, relatively low on LIVE and CSIQ datasets

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- Models trained on synthetic data - performance superior to traditional models
- Semantic information - significant, models trained on anime images perform better than DL

## Shortcomings - Realistic Distortions

Method	KonIQ	CLIVE	FLIVE	SPAQ
BRISQUE	0.665	0.608	0.288	0.809
CORNIA	0.780	0.629	-	0.709
HOSA	0.805	0.640	-	0.846
DB-CNN	0.875	<b>0.851</b>	<b>0.554</b>	0.911
HyperIQA	<b>0.906</b>	<b>0.859</b>	0.535	<b>0.916</b>
CONTRIQUE	<b>0.894</b>	0.845	<b>0.580</b>	<b>0.914</b>
Dead Leaves	0.812	0.671	0.460	0.870
Textured Dead Leaves	0.820	0.677	0.485	0.872
Danbooru	0.841	0.715	0.520	0.886

- No authentic distortions in training data - poor performance on UGC
- Semantic information - greater significance in capturing realistic artifacts

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# Conclusion and Future Work

- Investigation - synthetic data in unsupervised setting
- Analysis : effect of texture and semantic information
- Drawbacks : capturing realistic distortions
- Future Work
  - Training data - single image corrupted with multiple distortion types

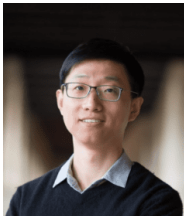


# Acknowledgements

- Collaborators



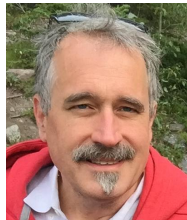
Dr. Neil  
(YouTube)



Dr. Yilin  
(YouTube)



Dr. Balu  
(YouTube)



Dr. Bovik (UT  
Austin)

- This work was supported by YouTube.



# References

-  Pavan C Madhusudana, Neil Birkbeck, Yilin Wang, Balu Adsumilli, and Alan C Bovik. Image quality assessment using contrastive learning. arXiv preprint arXiv:2110.13266,2021.
-  Weixia Zhang, Kede Ma, Jia Yan, Dexiang Deng, and Zhou Wang. Blind image quality assessment using a deep bilinear convolutional neural network. IEEE Trans. Circuits Syst. Video Technol., 30(1):36–47, 2018.
-  Shaolin Su, Qingsen Yan, Yu Zhu, Cheng Zhang, Xin Ge, Jinqiu Sun, and Yanning Zhang. Blindly assess image quality in the wild guided by a self-adaptive hyper network. In Proc. IEEE Conf. Comput. Vision Pattern Recognit., pages 3667–3676, 2020.

Thank You!